

# Invasion 2018

**Date:** 7. – 9. September

**Location:** Grim school, Kristiansand

**Format:** Three person teams. This is not a grand battle, but a team of three people playing on three different tables. Though not a requirement, it is preferable that only one ETC player joins each team.

**Game system:** The Ninth Age

**Version:** The newest version released before 07.08.2018 will be used.

**Army size:** 4500pt per army.

**Duplication:** No armies may be duplicated

**Registration:** 2d6.no – there is a banner named Invasion under tournaments.

**Payment:** TBA

**Grudges:** Grudges are allowed but must be done before list submission.

**Matching:** First round is randomized or determined by grudges. After that, the teams will meet the next team closest in points. No team will meet the same team twice except for round 4 where this is possible.

**Pairing:** This will be done by swiss pairing.

Step 1 - Both Team Captains select one army from their team to put forward to play on table 1 and place the card for this army face down;

1.2. Once both Teams have selected an army, turn the cards face up to reveal which armies are chosen.

1.3. Both Team Captains now select the two remaining armies to face the opposing army.

The armies put forward by each Team are kept secret and revealed at the same time;

1.4. Each Team Captain selects one of the two opposing armies revealed in Step 1.3 to play against the friendly army that they have revealed in Step 1.2. The other army card is taken back into its own Team Captain's hand, and this army will face the card taken back by the opposing Team Captain. The choice of army is kept secret until both Team Captains have made their choice. This determines the matchups for the round.

**Points:** Points will be calculated as stated in the main rulebook. Then they will be summarized to a team result. The first four games cap at 40-20 and the last round is played without a cap.

**Objective:** TBA

**Terrain:** TBA

**Mercenaries:** If you want to attend but do not have a team, or do not have a full team please give us notice and we will find a team for you, or an extra player for your team.

**What to bring to the event:**

- a 4500pt army
- Dice
- Measuring tape
- Two copies of your roster
- Objective markers

**Timetable for the 9<sup>th</sup> Age event**

Friday	19:00	Friendly gaming
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Saturday	08:15	Doors open for registration
Saturday	10:00	Generell Info
Saturday	10:15	First round start
Saturday	13:45	Lunch and best painted armies
Saturday	14:30	Second round starts
Saturday	18:00	Break
Saturday	18:30	Pairing and start of round 3
Saturday	19:30	Social time
Saturday	20:00	We go to Out
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Sunday	09:00	Round 3 continiues
Sunday	12:00	Break
Sunday	12:30	Fourth round starts
Sunday	16:00	Tournament ends
Sunday	16:01	Award ceremony as soon as results are in