

## **Invasion 2019**

### **9<sup>th</sup> Age Team Tournament rules**

Date: 14. – 15. September

**Location:** Scandic Hotell Sørlandsparken , Kristiansand

**Format:** Three person teams. This is not a grand battle, but a team of three people playing on three different tables. It is preferable that only one ETC player joins each team, however this is not a requirement.

Game system: The Ninth Age

**Version:** Rules V2.0.

For armybooks we will use the most recent version. This version will be located in 25.08.2019.

**Army size:** 4500pt per army.

**Duplication:** No armies may be duplicated in the same team.

**Registration:** 2d6.no – there is a banner named Invasion under tournaments.

**Payment:** The entry fee is NOK400 if you pay before 15.08.2019 . If you pay at the event, the fee is NOK500. Payment is made to 2801.45.16664.

**Grudges:** Grudges are allowed, but must be done before list submission and tournament organizer must be informed.

**Matching:** First round is randomized or determined by grudges. After that, the teams will meet the next team closest in points. No team will meet the same team twice.

**Pairing:** This will be done by swiss pairing.

Step 1 - Both Team Captains select one army from their team to put forward to play on table 1 and place the card for this army face down;

1.2. Once both Teams have selected an army, turn the cards face up to reveal which armies are chosen.

1.3. Both Team Captains now select the two remaining armies to face the opposing army.

The armies put forward by each Team are kept secret and revealed at the same time;

1.4. Each Team Captain selects one of the two opposing armies revealed in Step 1.3 to play against the friendly army that they have revealed in Step 1.2. The other army card is taken back into its own Team Captain's hand, and this army will face the card taken back by the opposing Team Captain. The choice of army is kept secret until both Team Captains have made their choice. This determines the matchups for the round.

**Points:** Points will be calculated as stated in the main rulebook. Then they will be summarized to a team result. The first three games cap at 40-20 and the last round is played without a cap.

Penalties: There will be a 2 Battle point penalty for each list not submitted in time.

There will be a 5 Battle point penalty for any team who changes list content after list submission. This does not apply for fixing errors or adding obvious information.

Penalties are deducted after the last game is played.

**Objective:** randomised for each game

**Deployment:** randomised for each game

**Terrain:** TBA at the event but will be maps from the official terrain pack v2.1.1

**Mercenaries:** If you want to attend but do not have a team, or do not have a full team please give us notice and we will find a team for you, or an extra player for your team.

**List submission:** All lists shall be submitted to [j.k.haugland88@gmail.com](mailto:j.k.haugland88@gmail.com) before 01.09.2019 23.59. The team shall send their lists together to simplify the job of organizing. Lists will be posted online at [www.2d6.no](http://www.2d6.no) as soon as all lists are submitted.

#### **What to bring to the event:**

a 4500pt army

Dice

Measuring tape

Two copies of your roster

Objective markers

## Timetable for the 9th Age event

Friday	19:00 –	Friendly gaming
Saturday	08:30	Doors open for registration
Saturday	09:00	Generell Info
Saturday	10:15	First round start
Saturday	13:45	Lunch
Saturday	14:30	Second round starts
Saturday	18:00	Break
Saturday	18:30	Pairing and start of round 3
Saturday	19:30	Day 1 ends
Saturday	21:00	Dinner at the hotell
Sunday	09:00	Round 3 continiues
Sunday	12:00	Best painted armies (break)
Sunday	12:30	Fourth round starts
Sunday	16:00	Tournament ends
Sunday	16:01	Award ceremony as soon as results are in