

Flames of war tournament rules Invasion 2020

- 100 point lists.
- Swiss tournament.
- 5 games, 3 hours each.
- Only v4 late war lists.
- All the tables at invasion are pre-set in regards to terrain.
- Players will use battle plans to decide mission each round.
- Last lessons from the front will be in use.
- Lists must be made in Forces of War.

Timetable

Friday 19:00 – Friendly gaming

Saturday 08:30 Doors open for registration

Saturday 09:00 General Info

Saturday 09:30 First round start

Saturday 12:30 Lunch

Saturday 13:30 Second round starts

Saturday 16:30 Break

Saturday 17:00 Third round starts

Saturday 20:00 Day 1 gaming ends

Saturday 20:45 Bouffe at the hotel followed by Quiz and board games in the Bar Area

Sunday 09:00 Fourth round starts

Sunday 12:00 Best painted armies (break)

Sunday 12:45 Fifth round starts

Sunday 15:45 Tournament ends

Sunday 16:01 Award ceremony as soon as results are in